



Cub Resident Camp is a three-day and two-night adventure at Camp Sequoyah. Cost of Cub Resident Camp is \$90.00 per camper. One leader is required for every four campers and one leader may attend free with every four campers. Packs may register as a unit (even if only 4 or 5 boys are going from a Pack). Use one registration form per boy or adult and return registration forms to the Council Service Center by June 15, 2008. The registration form must include the name and address of all boys and adults who plan to attend along with a deposit of \$45.00 per boy. Additional leaders above the ratio of 4 to 1 may attend for \$45.00 per session. The deposit is non-refundable, but may be transferred to another boy. The balance of \$45.00 per boy is due by June 30, 2008.

Resident camp uses camping and the outdoors as a method to help teach boys what they need to know to be prepared for life. It includes swimming, canoeing, games and activities that make learning fun and exciting. Boys are divided into Dens by rank and work as a team to complete the activities and some advancement requirements. Parents and leaders who attend are asked to help with the instruction and program events and to have fun. Parents and Cub Leaders are encouraged to volunteer to serve on Resident Camp Staff.

Resident camp is for all Cub Scouts who have completed the first grade through the fourth grade. **(Boys who have completed the fifth grade should attend Boy Scout summer camp with a troop)** Resident camp will emphasize fun and advancement. Scouts will take part in activities designed to help them complete some of the requirements for the following...

**WOLF**

- Outdoor Adventure
- Make it yourself
- Tie it Right
- Keep your body healthy



**BEAR**

- Nature Crafts
- Water and Soil Conservation
- Tying it all up
- Be Ready



**WEBELOS**

- Outdoorsman
- Naturalist
- Forester
- Readyman



Youth will receive a t-shirt. Additional shirts are \$10.00. A late fee of \$25 will be imposed if youth registration is turned after one week prior to the event.

**All campers will be housed in camp tents.**

**THE SCHEDULE:**

The session will begin with participant arrival between 2 and 4 PM. on Sunday run until 3 PM on Tuesday. The schedule will include time for swimming, archery, BB guns, hikes, advancement, good food and FUN!



**WHAT TO BRING:**

Cubs should bring the following

- Sleeping bag
- Personal Hygiene items
- Light jacket
- Rain gear
- Closed toe shoes
- Mosquito repellent
- Sun screen
- Flashlight
- Day Pack
- Extra clothes
- Cub Scout handbook
- Swim suit
- Pens & notebook
- Good Scouting attitude
- Spending money